ArrayList

1.

Kodi:

using System;

using System.Collections;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

namespace Al

{

class Program

{

static void Main(string[] args)

{

ArrayList a1 = new ArrayList();

a1.Add(1);

a1.Add("Example");

a1.Add(true);

Console.WriteLine(a1[0]);

Console.WriteLine(a1[1]);

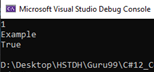
Console.WriteLine(a1[2]);

}

}

}

Rezultati:



2.

Kodi:

using System;

using System.Collections;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

namespace ArraysL

{

class Program

{

static void Main(string[] args)

{

ArrayList a1 = new ArrayList();

a1.Add(1);

a1.Add("Example");

a1.Add(true);

Console.WriteLine(a1.Count);

Console.WriteLine(a1.Contains(2));

Console.WriteLine(a1[1]);

a1.RemoveAt(1);

Console.WriteLine(a1[1]);

}

}

}

Rezultati:

